

AMENDMENTS TO THE CLAIMS

Claim 1 (currently amended): A reverberation apparatus for creating an acoustic effect of an acoustic space which is arranged with a sound generating point for generating a sound, ~~and said~~ sound generating point having an orientation oriented in an initial direction to a target point, and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, and for applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation apparatus comprising:

a storage section that stores a directional characteristic representing a directivity of the generated sound at the sound generating point;

a position indicating section that indicates a position of the sound generating point and a position of the sound receiving point within the acoustic space;

an orientation control section that identifies ~~[[a]]~~ the direction to the target point from the sound generating point at the position indicated by the position indicating section, and changes ~~[[an]]~~ the orientation of the sound generating point to be oriented in the identified direction within the acoustic space without user input;

an impulse response determining section that determines an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the directional characteristic of the generated sound stored in the storage section and the orientation of the sound generating point changed by the orientation control section; and

a calculation section that performs a convolution operation between the impulse response determined by the impulse response determining section and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.

Claim 2 (canceled)

Claim 3 (previously presented): The reverberation apparatus according to claim 1 wherein the orientation control section sets the target point to the sound receiving point in accordance with an instruction by a user.

Claim 4 (previously presented): The reverberation apparatus according to claim 1, wherein the orientation control section identifies a first direction to the target point from the sound generating point at the position indicated by the position indicating section, and changes the orientation of the sound generating point to a second direction making a predetermined angle with respect to the identified first direction.

Claim 5 (previously presented): The reverberation apparatus according to claim 4, wherein the orientation control section sets the target point to the sound receiving point in accordance with an instruction by a user.

Claim 6 (previously presented): The reverberation apparatus according to claim 1, wherein the position indicating section indicates the position of the sound generating point which moves in accordance with an instruction from a user, and wherein the orientation control section identifies based on the indicated position of the sound generating point a progressing direction along which the sound generating point moves, and changes the orientation of the sound generating point to the identified progressing direction.

Claim 7 (previously presented): The reverberation apparatus according to claim 1, wherein the position indicating section indicates the position of the sound generating point which moves in accordance with an instruction from a user, and wherein the orientation control section identifies based on the indicated position of the sound generating point a progressing direction along which the sound generating point moves, and changes the orientation of the sound generating point to an angular direction making a predetermined angle with respect to the identified progressing direction.

Claim 8 (currently amended): A reverberation apparatus for creating an acoustic effect of an acoustic space which is arranged with a sound generating point for generating a sound and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, said sound receiving point having an orientation oriented in an initial direction to a target point, and for applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation apparatus comprising:

a storage section that stores a directional characteristic of a sensitivity of the sound receiving point for the received sound;

a position indicating section that indicates a position of the sound receiving point and a position of the sound generating point within the acoustic space on the basis of an instruction from a user;

an orientation control section that identifies [[a]] the direction to the target point from the sound receiving point at the position indicated by the position indicating section, and changes [[an]] the orientation of the sound receiving point to be oriented in the identified direction without user input;

an impulse response determining section that determines an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the directional characteristic of the sensitivity for the received sound stored in the storage section and the orientation of the sound receiving point changed by the orientation control section; and

a calculation section that performs a convolution operation between the impulse response determined by the impulse response determining section and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.

Claim 9 (canceled)

Claim 10 (previously presented): The reverberation apparatus according to claim 8, wherein the orientation control section sets the target point to the sound generating point in accordance with an instruction by a user.

Claim 11 (previously presented): The reverberation apparatus according to claim 8, wherein the orientation control section identifies a first direction to the target point from the sound receiving point at the position indicated by the position indicating section, and changes the orientation of the sound receiving point to a second direction making a predetermined angle with respect to the identified first direction.

Claim 12 (previously presented): The reverberation apparatus according to claim 11, wherein the orientation control section sets the target point to the sound generating point in accordance with an instruction by a user.

Claim 13 (previously presented): The reverberation apparatus according to claim 8, wherein the position indicating section indicates the position of the sound receiving point which moves in accordance with an instruction from a user, and wherein the orientation control section identifies based on the indicated position of the sound receiving point a progressing direction along which the sound receiving point moves, and changes the orientation of the sound receiving point to the identified progressing direction.

Claim 14 (previously presented): The reverberation apparatus according to claim 8, wherein the position indicating section indicates the position of the sound receiving point which moves in accordance with an instruction from a user, and wherein the orientation control section identifies based on the indicated position of the sound receiving point a progressing direction along which the sound receiving point moves, and changes the orientation of the sound receiving point to an angular direction making a predetermined angle with respect to the identified progressing direction.

Claim 15 (currently amended): A machine readable medium encoded with a reverberation program executable by a computer for creating an acoustic effect of an acoustic space which is arranged with a sound generating point for generating a sound, ~~and~~ said sound generating point having an orientation oriented in an initial direction to a target point, and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, and for applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation program comprising the instructions of:

providing a directional characteristic representing a directivity of the generated sound at the sound generating point;

indicating a position of the sound generating point and a position of the sound receiving point within the acoustic space;

identifying ~~[[a]]~~ the direction to the target point from the sound generating point as the position indicated by the instruction of indicating and changing ~~[[an]]~~ the orientation of the sound generating point to be oriented in the identified direction without user input;

determining an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the provided directional characteristic of the generated sound and the changed orientation of the sound generating point; and

performing a convolution operation between the determined impulse response and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.

Claim 16 (currently amended): A machine readable medium encoded with a reverberation program executable by a computer for creating an acoustic effect of an acoustic space which is arranged with a sound generating point for generating a sound and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, said sound receiving point having an orientation oriented in an initial direction to a target point, and for applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation program comprising the instructions:

providing a directional characteristic of a sensitivity of the sound receiving point for the received sound;

indicating a position of the sound receiving point and a position of the sound generating point within the acoustic space;

identifying [[a]] the direction to the target point from the sound receiving point indicated by the instruction of indicating and changing [[an]] the orientation of the sound receiving point to be oriented in the identified direction without user input;

determining an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the provided directional characteristic of the sensitivity for the received sound and the changed orientation of the sound receiving point; and

performing a convolution operation between the determined impulse response and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.

Claim 17 (currently amended): A reverberation method of creating an acoustic effect for an acoustic space which is arranged with a sound generating point for generating a sound, and said sound generating point having an orientation oriented in an initial direction to a target point, and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, and applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation method comprising the steps of:

providing a directional characteristic representing a directivity of the generated sound at the sound generating point;

indicating a position of the sound generating point and a position of the sound generating point within the acoustic space;

identifying ~~[[a]]~~ the direction to the target point from the sound generating point at the position indicated by the step of indicating and changing ~~[[an]]~~ the orientation of the sound generating point to be oriented in the identified direction without user input;

determining an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the provided directional characteristic of the generated sound and the changed orientation of the sound generating point; and

performing a convolution operation between the determined impulse response and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.

Claim 18 (currently amended): A reverberation method of creating an acoustic effect for an acoustic space which is arranged with a sound generating point for generating a sound and a sound receiving point for receiving the sound which travels from the sound generating point to the sound receiving point through sound ray paths within the acoustic space, said sound receiving point having an orientation oriented in an initial direction to a target device, and applying the created acoustic effect to an audio signal representative of the sound generated from the sound generating point, the reverberation method comprising the steps of:

providing a directional characteristic of a sensitivity of the sound receiving point for the received sound;

indicating a position of the sound receiving point and a position of the sound generating point within the acoustic space;

identifying [[a]] the direction to the target point from the sound receiving point at the position indicated by the step of indicating, and changing [[an]] the orientation of the sound receiving point to be oriented in the identified direction without user input;

determining an impulse response for each of the sound ray paths along which the sound emitted from the sound generating point travels to reach the sound receiving point, in accordance with the provided directional characteristic of the sensitivity for the received sound and the changed orientation of the sound receiving point; and

performing a convolution operation between the determined impulse response and the audio signal representing the sound generated from the sound generating point so as to apply thereto the acoustic effect.